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## SpiritSphere Ativador Download

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### About This Game

**NOTE: This game is build around a *local multiplayer* setting. There is no online multiplayer.  
The game does feature a singleplayer mode, but the main meat 5d3b920ae0**

Title: SpiritSphere  
Genre: Action, Casual, Indie, Sports  
Developer:  
Eendhoorn Games  
Publisher:  
Eendhoorn Games  
Release Date: 23 Jan, 2017

English,French,Italian,Dutch,Simplified Chinese,Japanese

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I think the game is great, and it's fun to play with friends. I see 2 problems with it: 1. The easy AI are too easy compared to the normal AI which is difficult to play against when starting out.. SpiritSphere was featured on my Youtube channel. and now onto a small review. graphics, sound & artstyle - The graphics are a 16bit style which is a staple in the indie gaming scene, and was executed nicely. There are 6 characters to choose from all very distinct from the other in both aesthetic and mechanics. The 8bit soundtrack really brought the game together and was not blaring like most games who use the music do. gameplay: - Gameplay of SpiritSphere can be simply put as Zelda Airhockey. 2-4 local player game or single player modes are available.

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You take retro looking characters and each to tend to their own goal as a Sphere makes their way to them. You can strike and dash to send the ball over to the other player and try to score. It ones of those, "simple to learn, hard to master" as each character is very distinct from each other. Whats the price? - The retail price for this is \$7.99USD How many hours estimated? - With a system that gives you coins, and the player being able to constantly unlock new spheres, levels and characters (only some come unlocked), a Single player campaign and Squash Mode (a handball type esque game mode) and obviously it's main attraction the local multiplayer, this game can easily generate 30-40 hours before getting wearing tired of it. Pros/Cons - Pros: 'Its fast paced, and slow when it needs to be. 'retro graphics done nicely 'party game at heart, but overall a great singleplayer experience too 'depth with characters 'unlockable system 'SQUASH MODE 'quick matches -Cons 'its charm wears off at times when you remember how slow these games use to play 'no online mode Buy it, Wait for it to go on sale, Don't. -Well it's no secret I personally love these type of arcade games, most of my reviews have been predominately this genre. But out of all the games, SpiritSphere really stands out. When something is done so simple it doesnt need flashy gimmicks and this is what it reminds me of. A game that is exactly what you see is what you get. I've been having so much fun making this review/video. I even started going back to play just cause. So my verdict? BUY IT NOW. As of making this review/video the game sits at 40% off. But even at it's full retail price, SpiritSphere is well worth the money.. very charming, nails the gameplay, music, and art! super multiplayer. This game is pretty fun! especially against someone you want get intimate with because you will criss coss handy dandy till you guys are mad at each other and some one says fk this game 10/10 and storms off. I think the game is great, and it's fun to play with friends. I see 2 problems with it: 1. The easy AI are too easy compared to the normal AI which is difficult to play against when starting out.. Edit: I've tried this game out recently with several controllers playing local coop. It was a blast. This game, much like towerfall, shouldn't be played solo. If you have controllers and a few friends to play with this is a great couch co-op game. If you were looking for something to play solo / online, this is not that. Easy enough rules / button configurations that my wife (who does not like video games) could play with me; and even she had a good time. Original review: I really wanted to like this game. The art style is cool, and it looked like a lot of fun. It's not fun, unfortunately. Its really frustrating, and what you see is what you get. There's not a lot of fun alternate modes, or secrets or strategies. Just play pong with a zelda/final fantasy skin. I just can't recommend this.. very charming, nails the gameplay, music, and art! super multiplayer. Bought this game cause I like that pixel graphics, simple, but catchy gameplay and oldscool handheld theme. I discovered that SpiritSphere brings much more. Except things Ive already mentioned, it has cool funny music which perfectly fits to whole concept of the game, singleplayer is also fine for a while until you unlock all spheres and understand differences between characters and maps, but . the best is multiplayer. Its so incredibly fun. Yeah, I have to warn its probably not a game for impatient persons. But otherwise it will gives you tons of funny moments. Playing it with my younger brother (honestly hes not very patient) and we got hella fun. Brother is getting mad constantly (in a good way) but weve never played funnier game. I cannot eager to play it with my GF or friends. xD You will be angry, frustrated, mad, crazy about that but you want definitely stick to game and play it more. Beating your friends is so rewarding. You know that feelings like: "Ok, one more game. Its my turn. Now Im gonna beat your \*\*\* off." xD Yeah, youll probably keep saying that right after every game. At least I do. This game is a hidden miracle (in a meaning that its not well known yet which is sad, because SpiritSphere deserves much more attention and I hope it will get it in a future). Excellent couch party game. Simply, top notch. Cannot wait for more promised content (stages, characters, squash mode, etc.). I totally approve Warwick Js review and recommend you to read it if you are interested and thinking about SpiritSphere. Thanks a lot to developer for a hard work, great idea and even better execution. I love it. BTW, still dont know how to unlock Kao (hidden character). Maybe a little advice? :) Keep up a good work.

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